# LOWNDES COUNTY BOARD OF COMMISSIONERS MINUTES WORK SESSION Monday, September 13, 2021

COMMISSIONERS PRESENT Chairman Bill Slaughter Vice Chairman Joyce Evans Commissioner Scott Orenstein Commissioner Mark Wisenbaker Commissioner Demarcus Marshall Commissioner Clay Griner

Chairman Slaughter called the meeting to order at 8:30 a.m.

# VLPRA Adopted Master Plan Presentation by Dr. David Barth (Work Session)

Dr. David Barth provided the commission with a presentation regarding the Valdosta-Lowndes Parks and Recreation Authority Master Plan.

### **MINUTES**

The minutes were presented for the work session of August 23, 2021, the Millage Hearing of August 24, 2021, and the regular session of August 24, 2021. No changes to the minutes were requested.

### **PUBLIC HEARING**

**REZ-2021-14 LAR Properties of Lake Park 5359 Mill Store Road, Lake Park P-D to C-H,** Planning and Zoning Director, J.D. Dillard, presented the item. Mr. Dillard stated this request is to obtain a single commercial zoning on the subject property for expansion of an existing commercial (recreation vehicle sales) operation. The Planning Commission recommended approval and the TRC recommended the need to maintain a permanent easement to access the County Utilities in the northernmost corner of the property.

## FOR CONSIDERATION

Beer & Wine License - Falguniben Chaudhary of Aarush 420 Corp., DBA Barrett's Food Mart - 6685 Bemiss Rd., Valdosta, GA, Finance Director, Stephanie Black, presented a request for a license for the sale of beer and wine for consumption off premise. Ms. Black stated the request is due to a change in ownership, adding all requirements have been met.

Agreement for Automatic Aid in Fire and Emergency Services between Lowndes County and Moody Air Force Base, County Manager, Paige Dukes, presented the item. Mrs. Dukes stated Chiefs from Moody Air Force Base as well as Lowndes County Fire Rescue, Chief Green, have been exploring ways for our fire departments to work and train together. Additionally, Mrs. Dukes stated